INTERNATIONAL ASSOCIATION OF SCIENTIFIC, TECHNICAL & MEDICAL PUBLISHERS

Accessing Academic Content via Mobile Devices

Issues, Solutions, and Future Developments
What we learnt from our webinar

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UKSG Conference, Bournemouth, 8 April 2013

Presenters

- Ruth Jenkins University Librarian Loughborough University
- C. Baker Evans VP Business Development for Academic and Government Markets – Elsevier Science & Technology
- Marty Picco Director of Product Management for Mobile - Atypon



What we learnt....



- Mobile content needs to be readable on multiple platforms
- 2. Which devices do users prefer for what purposes?
- 3. Apps or Mobile Web Sites?
- 4. Accessibility
- 5. Readability
- 6. Annotation
- 7. eBooks
- 8. Social Interaction via Mobile
- 9. Other Issues for Libraries
- 10. Other Issues for Publishers



1. Mobile content needs to be readable on multiple platforms

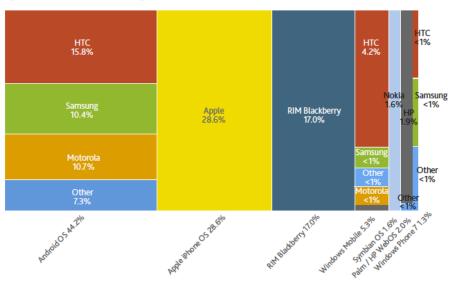
- Market research carried out in 2011 among Loughborough University undergraduate applicants, found that:
 - 98.5% of the sample of potential applicants had mobile phones
 - About 46 % of these mobile phones were smartphones:
 - 12% Android
 - 17% iPhone
 - 17% Blackberry



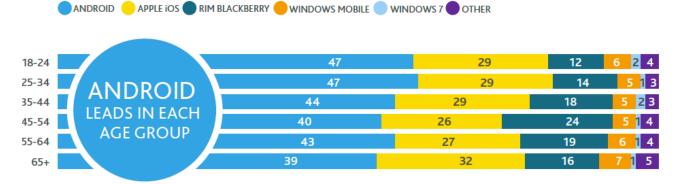
Manufacturer operating system share-smartphones

Aug-Oct 2011, U.S. Mobile Insights, postpaid mobile subscribers

Be Everywhere



Smartphone OS penetration by age group Aug. Oct 2011, U.S. Mobile Insights, National



Source: Nielsen



2. Which devices do users prefer for what purposes

Smartphone for discovery

Tablet for reading

Laptop or desktop for writing



3. Apps or Mobile Web Sites

Apps - Strengths

- Good for:-
 - Standalone reference titles like Netter's Anatomy Atlas
 - Discovery services like Scopus
 - Hybrid journals like Nature or the Lancet
- Reading experience better on native app cf mobile adapted web site
 - "Great for interaction with images and graphics"
 - "Magazine-like reading experience with my tablet"
 - "Download single journal issue and I read it off-line"



3. Apps or Mobile Web Sites

Apps - Weaknesses

- Users have to know who publishes the journals they read and download the right app
 - 'Get the app' is annoying
- They are usually designed for browsing not searching
 - Apps are good for single sites but not between search engine results and desired articles
- May not be available for all platforms
 - Publishers need to effect a separate implementation for each platform
 - Customer support challenge. More platforms = more costs and more training



Off-campus authentication and access is limited

3. Apps or Mobile Web Sites

Mobile Optimised Web Sites

- Will work on all mobile platforms.
- HTML5 is becoming the cross platform standard
 - Good features and performance
 - Better development and support leverage
- Not as smooth as native app, but more appropriate when user comes to information from the web. They should be able to stay in web environment.
- Browsers improving for HTML5 but issues persist. HTML5 will ultimately deliver the feature sets that were once only possible via the native app

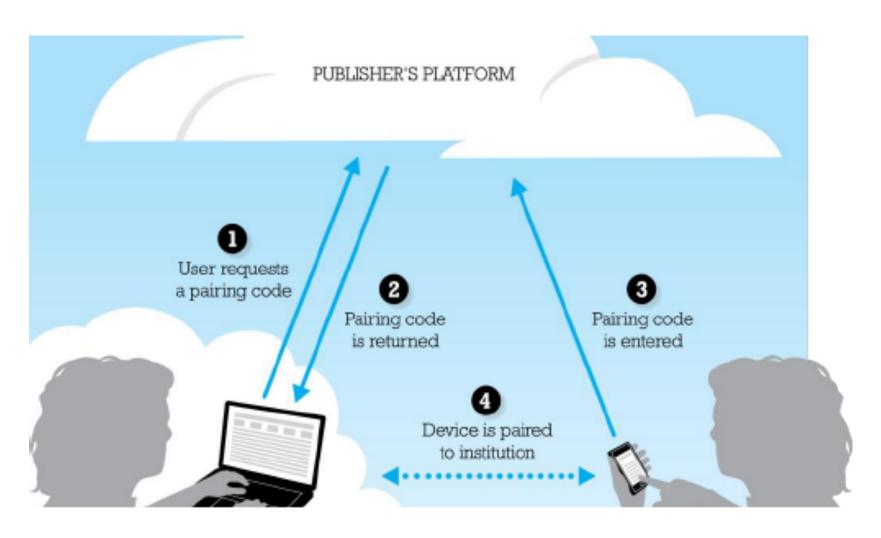


4. Accessibility

- Authentication via mobile one of biggest challenges
- Multiple authentication processes, hard to explain to users
- Off campus authentication particularly difficult, especially for distance learners
 - Authentication via IP range doesn't work.
 - Shibboleth, ATHENS and other logins are problematical.
 - Device pairing is a good solution. Register and then can be off site and authenticated for 30 days.



4. Accessibility





5. Readability

- PDFs particular challenge, especially multicolumn PDFs.
- PDFs mostly not reflowable => readability challenges. Less of a problem on tablets.
- Both ePub and html are reflowable
- ePub advantage is that it is <u>more restrictive</u>, so less chance of variance in display among devices.
- However it is restrictive in a way means certain types of content present challenges e.g. charts and tables.



6. Annotation

- Users want to be able to annotate and take their annotations with them
- Enabling mobile annotations is challenging, but the Open Annotation W3C Group is working to develop the functionality and establish standards http://www.w3.org/community/openannotation/
- HTML or PDF or ePub?
- ePub is currently easier to annotate on mobile, where annotation capabilities are baked in to epub readers, whereas it is only now coming to other formats



However.....

7. eBooks

- There is a proliferation of reading devices
- ePub3 is akin to HTML5, but vendors have non-standard implementations
- Ruth Jenkins has found issues with ePub files not being readable across devices because of the DRM that different providers use.
- At least PDFs are standard and work on Kindle, tablets, and mobiles.
- Ruth has concluded that ePub is not as great as previously hoped because of different implementations of it



8. Social Interaction via Mobile

- Personal & professional separation
 - Not Facebook

Public and private groups

- Sharing articles
- Sharing annotations



9. Other Issues for Libraries

- No single place listing which publishers have mobile offering
- How to make users aware of the mobile sites/apps available
- How to integrate mobile optimised links in the library catalogue.
- Connectivity issues. Not everyone has or can afford 3G and wireless can be unreliable
- High student expectations based on how easy it is to order and read ebooks on Amazon (one supplier).
- Licensing constraints



10. Other Issues for Publishers

- Cost of development providing user friendly tools and features to allow libraries and users to get the most out of mobile in general and individual products in particular
- Pace of technology change
- Whether to create device specific apps...
- ...or mobile websites



Questions?

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